

ORIGINAL EDITION DELTA CHARACTER RECORD SHEET

Character:

Player:

Race/Class:

Alignment:

ABILITIES:

Armor Class Hit Points Move Rate



STRENGTH

	Melee Atks/ Damage
--	-----------------------

INTELLIGENCE

	Find Traps/ Secrets
--	------------------------

WISDOM

	Mental Atk Saves
--	---------------------

DEXTERITY

	Missile Atks/ Armor Class
--	------------------------------

CONSTITUTION

	Hit Die Rolls
--	------------------

CHARISMA

	Reaction Rolls
--	-------------------

SPECIAL ABILITIES:

LANGUAGES:

EXPERIENCE:

Next Level:
HP per Class:

ATTACKS:

Weapon	Attack	Damage	Special

EQUIPMENT

Item

Weight Item

Weight

Total Weight	Move Rate
0 to 1/3 Strength	12
1/3 to 2/3 Strength	9
2/3 to Strength	6

Scale 1" = 5 feet

Total:

Money